

Add Basic Lower Third	Control-Shift-T	Connect a basic lower third to the primary storyline
Add Basic Title	Control-T	Connect a basic title to the primary storyline
Add Chapter Marker		Add a chapter marker at the location of the skimmer or playhead
Add Custom Name...		Create a new naming preset
Add Default Transition	Command-T	Add the default transition to the selection
Add Keyframe to Selected Effect in Animation Editor	Option-K	Add a keyframe to the selected effect in the Video Animation or Audio Animation Editor
Add Marker	M	Add a marker at the location of the skimmer or playhead
Add Marker and Modify	Option-M	Add a marker and edit the marker's text
Add SAN Location...		Add a network folder to be used as a storage location
Add to Soloed Clips		Add the selected items in the timeline to the soloed items
Add ToDo Marker		Add a todo marker at the location of the skimmer of playhead
Adjust Content Created Date and Time...		Adjust the content creation date and time of the selected clips
All Clips	Control-C	Change the Event Browser filter setting to show all clips
Analyze and Fix...		Analyze and fix the selected clips
Append Audio only to Storyline		Add the audio from the selection to the end of the storyline
Append to Storyline	E	Add the selection to the end of the storyline
Append Video only to Storyline		Add the video from the selection to the end of the storyline
Apply Color Correction from Previous Edit		Copy the color correction from the previous clip and apply it to the selected clip
Apply Color Correction from Two Edits Prior		Copy the color correction from the clip three clips back and apply it to the selected clip
Apply Color Correction from Three Edits Prior		Copy the color correction from the clip two clips back and apply it to the selected clip
Apply Keyword Tag 1	Control-1	Apply keyword 1 to the selection
Apply Keyword Tag 2	Control-2	Apply keyword 2 to the selection
Apply Keyword Tag 3	Control-3	Apply keyword 3 to the selection
Apply Keyword Tag 4	Control-4	Apply keyword 4 to the selection
Apply Keyword Tag 5	Control-5	Apply keyword 5 to the selection
Apply Keyword Tag 6	Control-6	Apply keyword 6 to the selection
Apply Keyword Tag 7	Control-7	Apply keyword 7 to the selection

Apply Keyword Tag 8	Control-8	Apply keyword 8 to the selection
Apply Keyword Tag 9	Control-9	Apply keyword 9 to the selection
Arrange Events By Most Recent		When grouping events by Date, sort Events in the order of most recent
Audio Skimming	Shift-S	Turn audio skimming on or off
Audition: Add to Audition	Shift-Control-Y	Add the selected clip to the audition
Audition: Duplicate and Paste Effects	Command-Option-Y	Duplicate clips in the audition and add effects
Audition: Duplicate as Audition	Option-Y	Create an audition with a Timeline clip and a duplicate version of the clip, including applied effects
Audition: Duplicate from Original	Shift-Command-Y	Duplicate the selected audition clip without applied effects
Audition: Preview	Control-Command-Y	Play the pick in context in the Timeline
Audition: Replace and add to Audition	Shift-Y	Create an audition and replace the Timeline clip with the current selection
Auto Enhance Audio	Command-Option-A	Analyze and enhance audio in the selected clip
Background Tasks	Command-9	Show or hide the Background Tasks window
Blade	Command-B	Cut the topmost clip under the skimmer or playhead, or cut all selected clips
Blade All	Shift-Command-B	Cut all clips at the skimmer or playhead location
Blade Tool	B	Make the Blade tool active
Break Apart Clip Items	Shift-Command-G	Break the selected item into its component parts
Change Duration	Control-D	Change the duration of the selection
Clear Range End	Option-O	Clear the range's end point
Clear Range Start	Option-I	Clear the range's start point
Clear Selected Ranges	Option-X	Clear the ranges that are selected
Clip Skimming		Turn clip skimming on or off
Close Window	Command-W	Close windows other than the Final Cut Pro main window
Collapse All Clips		Collapse all expanded audio/video clips
Color Board: Nudge Puck Down		Nudge the selected Color Board control down
Color Board: Nudge Puck Left		Nudge the selected Color Board control left
Color Board: Nudge Puck Right		Nudge the selected Color Board control right
Color Board: Nudge Puck Up		Nudge the selected Color Board control up
Color Board: Reset All Pucks		Reset all Color Board controls
Color Board: Reset Current Board Pucks	Option-Delete	Reset the controls in the current Color Board pane

Color Board: Reset Selected Puck		Reset the selected Color Board control
Color Board: Select Next Correction		Select the next color correction
Color Board: Select Next Puck		Select the next Color Board control
Color Board: Select Previous Correction		Select the previous color correction
Color Board: Select Previous Puck		Select the previous Color Board control
Color Board: Switch Between Inside/Outside Masks		Switch between the inside and outside masks for the color correction
Color Board: Switch to the Color Pane	Command-Control-C	Switch to the Color pane in the Color Board
Color Board: Switch to the Exposure Pane	Command-Control-E	Switch to the Exposure pane in the Color Board
Color Board: Switch to the Saturation Pane	Command-Control-S	Switch to the Saturation pane in the Color Board
Color Board: Toggle Correction on/off		When the Color Board is active, enable or disable all corrections of the selected clip
Connect Audio only to Primary Storyline		Connect the audio from the selection to the primary storyline
Connect Audio only to Primary Storyline - Backtimed		Connect the audio from the selection to the primary storyline, aligning the selection's end point with the skimmer or playhead
Connect to Primary Storyline	Q	Connect the selection to the primary storyline
Connect to Primary Storyline - Backtimed	Shift-Q	Connect the selection to the primary storyline, aligning the selection's end point with the skimmer or playhead
Connect Video only to Primary Storyline		Connect the video from the selection to the primary storyline
Connect Video only to Primary Storyline - Backtimed		Connect the video from the selection to the primary storyline, aligning the selection's end point with the skimmer or playhead
Consolidate Project Media...		Open the Consolidate Project Media window
Copy	Command-C	Copy the selection
Copy Effects	Command-Option-C	Copy the selected effects and their settings
Create Audition	Command-Y	Create an audition from the selection
Create Storyline	Command-G	Create a storyline from a selection of connected clips
Crop Tool	Shift-C	Make the Crop tool active and display onscreen controls for the selected clip or the top most clip under the playhead
Cut	Command-X	Cut the selection

Cut and Switch to Viewer Angle 1	1	Cut and switch the multicam clip to angle 1 of the current bank
Cut and Switch to Viewer Angle 2	2	Cut and switch the multicam clip to angle 2 of the current bank
Cut and Switch to Viewer Angle 3	3	Cut and switch the multicam clip to angle 3 of the current bank
Cut and Switch to Viewer Angle 4	4	Cut and switch the multicam clip to angle 4 of the current bank
Cut and Switch to Viewer Angle 5	5	Cut and switch the multicam clip to angle 5 of the current bank
Cut and Switch to Viewer Angle 6	6	Cut and switch the multicam clip to angle 6 of the current bank
Cut and Switch to Viewer Angle 7	7	Cut and switch the multicam clip to angle 7 of the current bank
Cut and Switch to Viewer Angle 8	8	Cut and switch the multicam clip to angle 8 of the current bank
Cut and Switch to Viewer Angle 9	9	Cut and switch the multicam clip to angle 9 of the current bank
Cut and Switch to Viewer Angle 10		Cut and switch the multicam clip to angle 10 of the current bank
Cut and Switch to Viewer Angle 11		Cut and switch the multicam clip to angle 11 of the current bank
Cut and Switch to Viewer Angle 12		Cut and switch the multicam clip to angle 12 of the current bank
Cut and Switch to Viewer Angle 13		Cut and switch the multicam clip to angle 13 of the current bank
Cut and Switch to Viewer Angle 14		Cut and switch the multicam clip to angle 14 of the current bank
Cut and Switch to Viewer Angle 15		Cut and switch the multicam clip to angle 15 of the current bank
Cut and Switch to Viewer Angle 16		Cut and switch the multicam clip to angle 16 of the current bank
Cut/Switch Multicam Audio and Video	Option Shift-1	Turn on audio/video mode for multicam cutting and switching
Cut/Switch Multicam Audio Only	Option Shift-3	Turn on audio-only mode for multicam cutting and switching
Cut/Switch Multicam Video Only	Option Shift-2	Turn on video-only mode for multicam cutting and switching
Decrease Clip Height	Shift-Command - (Minus)	Decrease the Event Browser clip height
Delete	Delete	Delete the Timeline selection, reject the Event Browser selection, or remove a multicam through edit
Delete Event/Project Render Files		Delete render files for the selected project (either unused render files or all render files).
Delete Marker	Control-M	Delete the selected marker
Delete Markers In Selection	Control-Shift-M	Delete all of the markers in the selection

Delete Selection Only	Command-Option-Delete	Delete the selection, reanchoring any non-selected anchors.
Deselect All	Shift-Command-A	Deselect all selected items
Detach Audio	Control-Shift-S	Make the Audio component a connected clip
Distort Tool	Shift-Command-D	Make the Distort tool active and display onscreen controls for the selected clip or the top most clip under the playhead
Don't Group Events By Date		Don't group Events by date
Down	Down Arrow, Control-Down Arrow	Go to the next item (in the Event Browser) or the next edit point (in the Timeline)
Duplicate	Command-D	Duplicate the selection
Duplicate Event/Project		Duplicate the selection
Edit Custom Names...		Modify an existing naming preset
Edit Next Marker		Edit the next marker
Edit Previous Marker		Edit the previous marker
Edit Roles...		Add roles and subroles
Edit Smart Collection		Edit the search criteria for the selected Smart Collection
Enable/Disable Balance Color	Command-Option-B	Turn Balance Color corrections on or off
Enable/Disable Clip	V	Enable or disable playback for the selection
Expand All Audio/Video Clips		View audio and video separately for all clips
Expand Audio/Video	Control-S	View audio and video separately for selected clips
Expand Audio/Video for Splits		View audio and video separately for clips with split edits
Expand/Collapse Audio Components	Control Option-S	Expand or collapse audio components for the selection in the Timeline
Export Final Cut Pro X XML		Export a Final Cut Pro X XML file for a selected project or event
Export Using Default Share Destination...	Command-E	Export using the default share destination
Extend Edit	Shift-X	Extend the selected edit point to the skimmer or playhead position
Extend Selection Down	Shift-Down Arrow	In the Event Browser, add the next clip to the selection
Extend Selection Up	Shift-Up Arrow	In the Event Browser, add the previous clip to the selection
Favorite	F	Rate the Event Browser selection as Favorite
Favorites	Control-F	Change the Event Browser filter setting to show Favorites
Finalize Audition	Shift Option-Y	Dissolve the audition and replace it with the audition pick

Find	Command-F	Show or hide the Filter window (in the Event Browser) or the Timeline Index (in the Timeline)
Find and Replace Title Text		Find and replace text in title clips
Go Back 10 Frames	Shift Left Arrow	Move the playhead back 10 frames
Go Forward 10 Frames	Shift Right Arrow	Move the playhead forward 10 frames
Go to Audio Enhancements	Command-8	Make the Audio Enhancements active
Go to Beginning	Home	Move the playhead to the beginning of the Timeline or first clip in the Event Browser
Go to Color Board	Command-6	Make the Color Board active
Go to End	End	Move the playhead to the end of the Timeline or last clip in the Event Browser
Go to Event Browser	Command-1	Make the Event Browser active
Go to Event Viewer	Command-Option-3	Make the Event Viewer active
Go to Inspector	Command-Option-4	Make the current inspector active
Go to Keyword Editor		Show or go to the Keyword Editor
Go to Next Bank	Option Shift-'	Go to the next bank of multicam angles
Go to Next Edit	'	Move the playhead to the next edit point in the Timeline
Go to Next Field	Option-Right Arrow	Move the playhead to the next field
Go to Next Frame	Right Arrow	Move the playhead to the next frame
Go to Next Subframe	Command-Right Arrow	Move the playhead to the next audio subframe
Go to Previous Bank	Option Shift-;	Go to the previous bank of multicam angles
Go to Previous Edit	;	Move the playhead to the previous edit point in the Timeline
Go to Previous Field	Option-Left Arrow	Move the playhead to the previous field
Go to Previous Frame	Left Arrow	Move the playhead to the previous frame
Go to Previous Subframe	Command-Left Arrow	Move the playhead to the previous audio subframe
Go to Range End	Shift-O	Move the playhead to the end of the nearest range
Go to Range Start	Shift-I, Command-Option Keypad-4	Move the playhead to the beginning of the nearest range
Go to Timeline	Command-2	Make the Timeline active
Go to Viewer	Command-3	Make the Viewer active
Group Events By Disk		Group Events by the disk on which the Event media is stored
Group Events By Year		Group Events by year
Group Events By Year And Month		Group Events by year and month
Hand Tool	H	Make the Hand tool active
Hide Application	Command-H	Hide Final Cut Pro
Hide Keyword Editor		Hide Keyword Editor
Hide Other Applications	Command-Option-H	Hide all applications except Final Cut Pro

Hide Rejected	Control-H	Change the Event Browser filter setting to hide rejected clips
Import Final Cut Pro X XML		Import a Final Cut Pro X XML file
Import iMovie Event Library		Import all of your iMovie Events and media
Import iMovie Project		Import an iMovie project
Import Media	Command-I	Import media from a device, camera, or archive
Increase Clip Height	Shift-Command-=	Increase the Event Browser clip height
Insert	W	Insert the selection at the skimmer or playhead position
Insert Audio only		Insert the audio from the selection at the skimmer or playhead position
Insert Gap	Option-W	Insert a gap clip at the skimmer or playhead position
Insert Placeholder	Command-Option-W	Insert a placeholder clip at the skimmer or playhead position
Insert Video only		Insert the video from the selection at the skimmer or playhead position
Insert/Connect Freeze Frame	Option-F	Insert a freeze frame at the playhead or skimmer location in the Timeline, or connect a freeze frame from the skimmer or playhead location in the Event to the playhead location in the Timeline
Keyboard Customization	Option Command-K	Open the Command Editor
Lift from Storyline	Command-Option-Up Arrow	Lift the selection from the storyline and connect it to the resulting gap clips
Loop Playback	Command-L	Turn looped playback on or off
Lower Volume 1 dB	Control - (Minus)	Lower the audio volume by 1dB
Match Audio...	Shift-Command-M	Match the sound between clips
Match Color...	Command-Option-M	Match color between clips
Merge Events		Merge the selected Events
Minimize	Command-M	Minimize Final Cut Pro
Modify Marker	Shift-M	Open the window for the current or next marker
Monitor Audio	Shift-A	Turn on or turn off audio monitoring for the angle being skimmed
Move Event/Project		Open the Move Event window or the Move Project window (depending on the selection)
Move Playhead Position	Control-P	Move the playhead by entering a timecode value
Move to Trash	Command-Delete	Move the selection to the Finder Trash
Negative Timecode Entry	- (Minus)	Enter a negative timecode value to move the playhead back, move a clip earlier, or trim a range or clip, depending on your selection

New Compound Clip...	Option-G	Create a new compound clip (if there's no selection, create an empty compound clip)
New Event	Option-N	Create a new Event
New Folder	Shift-Command-N	Create a new folder
New Keyword Collection	Shift-Command-K	Create a new Keyword Collection
New Multicam Clip...		Create a new multicam clip
New Project	Command-N	Create a new project
New Smart Collection	Command-Option-N	Create a new Smart Collection
Next Clip	Command-Control-Right Arrow	Go to the next item (in the Event Browser) or the next edit point (in the Timeline)
Next Keyframe	Option-'	Go to the Next Keyframe of the Selected Effect
Next Marker	Control-'	Move the playhead to the next marker
Next Pick	Control-Right Arrow	Select the next clip in the Audition window, making it the audition pick
Next Tab	Control-Tab	Go to the next pane in the Inspector and the Color Board
No Ratings or Keywords	Control-X	Change the Event Browser filter setting to show clips with no ratings or keywords
Nudge Audio Subframe Left	Option-, (Comma)	Nudge the selected audio edit point left by one subframe, creating a split edit
Nudge Audio Subframe Left Many	Option Shift-, (Comma)	Nudge the selected audio edit point left by 10 subframes, creating a split edit
Nudge Audio Subframe Right	Option-.	Nudge the selected audio edit point right by one subframe, creating a split edit
Nudge Audio Subframe Right Many	Option Shift-.	Nudge the selected audio edit point right by 10 subframes, creating a split edit
Nudge Down	Option-Down Arrow	Nudge down the value of the selected keyframe in the Animation Editor
Nudge Left	, (Comma)	Nudge the selection one unit to the left
Nudge Left Many	Shift-, (Comma)	Nudge the selection 10 units to the left
Nudge Marker Left	Control-, (Comma)	Nudge the selected marker one frame to the left (on audio-only clips, nudge by one subframe)
Nudge Marker Right	Control-.	Nudge the selected marker one frame to the right (on audio-only clips, nudge by one subframe)
Nudge Right	.	Nudge the selection one unit to the right
Nudge Right Many	Shift-.	Nudge the selection 10 units to the right
Nudge Up	Option-Up Arrow	Nudge up the value of the selected keyframe in the Animation Editor
Open Audition	Y	Open the selected audition
Open In Timeline		Open the selected clip in the Timeline, or open the selected multicam clip in the Angle Editor

Organize Event/Project Files		Copy all files used by the selected Events or Project into the respective Event or Project folder
Override Connections		Temporarily override clip connections for the selection
Overwrite	D	Overwrite at the skimmer or playhead position
Overwrite - Backtimed	Shift-D	Overwrite from the skimmer or playhead position back
Overwrite Audio only		Overwrite audio at the skimmer or playhead position
Overwrite Audio only - Backtimed		Overwrite audio only, aligning the end point with the skimmer or playhead
Overwrite to Primary Storyline	Command-Option-Down Arrow	Overwrite at the skimmer or playhead position in the primary storyline
Overwrite Video only		Overwrite video only
Overwrite Video only - Backtimed		Overwrite video only, aligning the end point with the skimmer or playhead
Paste as Connected	Option-V	Paste the selection and connect it to the primary storyline
Paste Attributes...	Shift-Command-V	Paste selected attributes and their settings to the selection
Paste Effects	Command-Option-V	Paste effects and their settings to the selection
Paste Insert at Playhead	Command-V	Insert the Clipboard contents at the skimmer or playhead position
Pick the next object in the Audition		Pick the next object in the stack
Pick the previous object in the Audition		Pick the previous object in the stack
Play Around	Shift-?	Play around the playhead position
Play Forward	L, Control-L	Play forward (press L multiple times to increase the playback speed)
Play From Beginning	Control-Shift-I	Play from the beginning
Play From Beginning of Clip		Play the clip from the beginning
Play from Playhead	Option-Space	Play from the playhead position
Play Full Screen	Shift-Command-F	Play full screen from the skimmer or playhead position
Play Rate 1		Play at normal (100 percent) speed
Play Rate 2		Play at twice the normal speed
Play Rate 4		Play at four times the normal speed
Play Rate 8		Play at eight times the normal speed
Play Rate 16		Play at 16 times the normal speed
Play Rate 32		Play at 32 times the normal speed
Play Rate -1		Play in reverse at normal (100 percent) speed

Play Rate -2		Play in reverse at twice the normal speed
Play Rate -4		Play in reverse at four times the normal speed
Play Rate -8		Play in reverse at eight times the normal speed
Play Rate -16		Play in reverse at 16 times the normal speed
Play Rate -32		Play in reverse at 32 times the normal speed
Play Reverse	J, Control-J	Play in reverse (press J multiple times to increase the reverse playback speed)
Play Reverse	Shift-Space	Play in reverse
Play Selection	/	Play the selection
Play to End	Control-Shift-O	Play from the playhead to the end of the selection
Play/Pause	Space, Control-Space	Start or pause playback
Position Tool	P	Make the Position tool active
Positive Timecode Entry	+	Enter a positive timecode value to move the playhead forward, move a clip later, or trim a range or clip, depending on your selection
Preferences	Command-, (Comma)	Open the Final Cut Pro Preferences window
Previous Clip	Command-Control-Left Arrow	Go to the previous item (in the Event Browser) or the previous edit point (in the Timeline)
Previous Keyframe	Option-;	Go to the Previous Keyframe of the Selected Effect
Previous Marker	Control-;	Move the playhead to the previous marker
Previous Pick	Control-Left Arrow	Select the previous clip in the Audition window, making it the audition pick
Previous Tab	Control-Shift-Tab	Go to the previous pane in the Inspector or the Color Board
Project Properties	Command-J	Open the Properties inspector for the current project
Quit	Command-Q	Quit Final Cut Pro
Raise Volume 1 dB	Control-=	Raise the audio volume by 1dB
Range Selection Tool	R	Make the Range Selection tool active
Record Audio		Open the Record Audio window
Redo Changes	Shift-Command-Z	Redo the last command
Reference New Parent Clip		Make a new parent clip in the event for the selected compound clip in the timeline
Reimport from Camera/Archive...		Reimport from Camera/Archive...

Reject		Reject the Event Browser selection (if there is no selection Reject the clip under the skimmer or playhead)
Rejected	Control-Delete	Change the Event Browser filter setting to show rejected clips
Relink Files...		Relink media files for the selected clips, projects, or Events
Remove All Keywords From Selection	Control-0	Remove all keywords from the Event Browser selection
Remove Analysis Keywords	Control Option-0	Remove analysis keywords from the selection
Remove SAN Location		Remove a network folder that is used as a storage location
Render All	Control-Shift-R	Start all rendering tasks for open timeline
Render Selection	Control-R	Start rendering tasks for the selection
Replace	Shift-R	Replace the selected clip in the Timeline with the Event Browser selection
Replace At Playhead		Replace the selected Sequence clip with the selected Organizer clip aligned to their Playhead locations
Replace From End		Replace the selected clip in the Timeline with the Event Browser selection, starting from its end point
Replace From Start	Option-R	Replace the selected clip in the Timeline with the Event Browser selection, starting from its start point
Replace with Gap	Shift-Delete, Forward Delete	Replace the selected Timeline clip with a gap clip
Retime Editor	Command-R	Show or hide the Retime Editor
Retime Video Quality: Frame Blending		Set retiming video quality to Frame Blending
Retime Video Quality: Normal		Set retiming video quality to Normal
Retime Video Quality: Optical Flow		Set retiming video quality to Optical Flow
Retime: Conform Speed		Set the speed of the selected clip to match the speed of the project or compound clip
Retime: Create Normal Speed Segment	Shift-N	Set the selection to play at normal (100 percent) speed
Retime: Fast 2x		Set the selection to play at twice the normal speed
Retime: Fast 4x		Set the selection to play at four times the normal speed
Retime: Fast 8x		Set the selection to play at eight times the normal speed
Retime: Hold	Shift-H	Create a 2-second hold segment
Retime: Instant Replay		Create an instant replay segment from the selection

Retime: Reset	Command-Option-R	Reset the selection to play forward at normal (100 percent) speed
Retime: Reverse Clip		Set the selection to play in reverse at 100 percent speed
Retime: Rewind		Create a rewind segment from the selection, and set the rewind speed to 100 percent
Retime: Rewind 2x		Create a rewind segment from the selection, and set the rewind speed to twice the normal speed
Retime: Rewind 4x		Create a rewind segment from the selection, and set the rewind speed to four times the normal speed
Retime: Slow 10%		Set the selection to play at 10 percent speed
Retime: Slow 25%		Set the selection to play at 25 percent speed
Retime: Slow 50%		Set the selection to play at 50 percent speed
Retime: Speed Ramp from Zero		Set the selection to ramp from 0 percent speed to normal speed
Retime: Speed Ramp to Zero		Set the selection to ramp from normal speed to 0 percent speed
Reveal In Event Browser	Shift-F	Reveal the selected clip in the Event Browser
Reveal in Finder	Shift-Command-R	Reveal the selected Event clip's source media file in the Finder
Revert to Original Layout		Revert to the default main window layout
Roles: Apply Dialogue Role	Control Option-D	Apply the dialogue role to the selected clip
Roles: Apply Effects Role	Control Option-E	Apply the effects role to the selected clip
Roles: Apply Music Role	Control Option-M	Apply the music role to the selected clip
Roles: Apply Titles Role	Control Option-T	Apply the titles role to the selected clip
Roles: Apply Video Role	Control Option-V	Apply the video role to the selected clip
Select All	Command-A	Select all clips
Select Clip	C	Select the clip under the pointer in the Timeline
Select Clip Range	X	Set the range selection to match the boundaries of the clip below the skimmer or playhead
Select Left and Right Audio Edit Edges	Shift-\	For audio/video clips in expanded view, select the left and right edges of the audio edit point
Select Left and Right Edit Edges	\	Select the left and right edges of the edit point
Select Left Audio Edge	Shift-[For audio/video clips in expanded view, select the left edge of the audio edit point

Select Left Edge	[Select the left edge of the edit point
Select Next Angle	Control-Shift-Right Arrow	Switch to the next angle in the multicam clip
Select Next Audio Angle	Option Shift-Right Arrow	Switch to the next audio angle in the multicam clip
Select Next Video Angle	Shift-Command-Right Arrow	Switch to the next video angle in the multicam clip
Select Previous Angle	Control-Shift-Left Arrow	Switch to the previous angle in the multicam clip
Select Previous Audio Angle	Option Shift-Left Arrow	Switch to the previous audio angle in the multicam clip
Select Previous Video Angle	Shift-Command-Left Arrow	Switch to the previous video angle in the multicam clip
Select Right Audio Edge	Shift-]	For audio/video clips in expanded view, select the right edge of the audio edit point
Select Right Edge]	Select the right edge of the edit point
Select Tool	A	Make the Select tool active
Send to Compressor...		Open the selected project in Compressor
Set Additional Range End	Shift-Command-O	Set an additional range selection end point at the playhead or skimmer location
Set Additional Range Start	Shift-Command-I	Set an additional range selection start point at the playhead or skimmer location
Set Monitoring Angle	Shift-V	Set the angle being skimmed as the monitoring angle
Set Range End	O, Control-O	Set the end point for the range
Set Range Start	I, Control-I	Set the start point for the range
Show Both Fields		Show both fields of an interlaced clip during playback and skimming
Show Both Fields in the Event Viewer		Show Both Fields in the Event Viewer
Show Date Ranges in Event Library		Show or hide date ranges in the Event Library
Show Events on Second Display		Show the Event Library and Event Browser on a second display
Show Fewer Filmstrip Frames	Shift-Command-, (Comma)	Show fewer filmstrip frames in Event Browser clips
Show Histogram	Command-Control-H	Show the Histogram in the Viewer
Show More Filmstrip Frames	Shift-Command-.	Show more filmstrip frames in Event Browser clips
Show One Frame per Filmstrip	Shift-Command Option-, (Comma)	Show one frame per filmstrip
Show Title/Action Safe Zones		Show Title/Action Safe Zones
Show Vectorscope	Command-Control-V	Show the Vectorscope in the Viewer
Show Video Waveform	Command-Control-W	Show the Waveform Monitor in the Viewer
Show/Hide Angles	Shift-Command-7	Show or hide the Angles in the Viewer

Show/Hide Angles in the Event Viewer		Show or hide the Angles in the Event Viewer
Show/Hide Audio Animation	Control-A	Show or hide the Audio Animation Editor for the selected clips
Show/Hide Audio Meters	Shift-Command-8	Show or hide the Audio meters
Show/Hide Effects Browser	Command-5	Show or hide the Effects Browser
Show/Hide Event Library	Shift-Command-1	Show or hide the Event Library
Show/Hide Event Viewer	Command-Control-3	Show or hide the Event Viewer
Show/Hide Generators Browser		Show or hide the Generators Browser
Show/Hide Inspector	Command-4	Show or hide the Inspector pane
Show/Hide Keyword Editor	Command-K	Toggle Keyword Editor
Show/Hide Marked Ranges		In the Event Browser, show or hide colored bars indicating marked ranges in clips
Show/Hide Photos Browser		Show or hide the Photos Browser
Show/Hide Precision Editor	Control-E	Show or hide the Precision Editor
Show/Hide Project Library	Command-0	Show or hide the Project Library
Show/Hide Skimmer Info	Control-Y	Show or hide clip information when skimming in the Event Browser
Show/Hide Sound Browser		Show or hide the Music and Sound Browser
Show/Hide Themes Browser		Show or hide the Themes Browser
Show/Hide Timeline Index	Shift-Command-2	Show or hide the Timeline Index for the open project
Show/Hide Titles Browser		Show or hide the Titles Browser
Show/Hide Transitions Browser		Show or hide the Transitions Browser
Show/Hide Video Animation	Control-V	Show or hide the Video Animation Editor for the selected Timeline clips
Show/Hide Video Scopes	Command-7	Show or hide the video scopes in the Viewer
Show/Hide Video Scopes in the Event Viewer		Show/Hide Video Scopes in the Event Viewer
Show/Hide Viewer on Second Display		Show the Viewer on a second display
Skimming	S	Turn skimming on or off
Snapping	N	Turn snapping on or off
Solo	Option-S	Solo the selected items in the timeline
Solo Animation	Control-Shift-V	Show one effect at a time in the Video Animation Editor
Source Media: Audio & Video	Shift-1	Turn on audio/video mode to add the video and audio portion of your selection to the timeline
Source Media: Audio Only	Shift-3	Turn on audio-only mode to add the audio portion of your selection to the Timeline
Source Media: Video Only	Shift-2	Turn on video-only mode to add the video portion of your selection to the Timeline

Start/Stop Voiceover Recording	Command-Option Shift-R	Start or stop voiceover recording
Stop	K, Control-K	Stop playback
Switch to Viewer Angle 1	Option-1	Switch the multicam clip to angle 1 of the current bank
Switch to Viewer Angle 2	Option-2	Switch the multicam clip to angle 2 of the current bank
Switch to Viewer Angle 3	Option-3	Switch the multicam clip to angle 3 of the current bank
Switch to Viewer Angle 4	Option-4	Switch the multicam clip to angle 4 of the current bank
Switch to Viewer Angle 5	Option-5	Switch the multicam clip to angle 5 of the current bank
Switch to Viewer Angle 6	Option-6	Switch the multicam clip to angle 6 of the current bank
Switch to Viewer Angle 7	Option-7	Switch the multicam clip to angle 7 of the current bank
Switch to Viewer Angle 8	Option-8	Switch the multicam clip to angle 8 of the current bank
Switch to Viewer Angle 9	Option-9	Switch the multicam clip to angle 9 of the current bank
Switch to Viewer Angle 10		Switch the multicam clip to angle 10 of the current bank
Switch to Viewer Angle 11		Switch the multicam clip to angle 11 of the current bank
Switch to Viewer Angle 12		Switch the multicam clip to angle 12 of the current bank
Switch to Viewer Angle 13		Switch the multicam clip to angle 13 of the current bank
Switch to Viewer Angle 14		Switch the multicam clip to angle 14 of the current bank
Switch to Viewer Angle 15		Switch the multicam clip to angle 15 of the current bank
Switch to Viewer Angle 16		Switch the multicam clip to angle 16 of the current bank
Sync Angle to Monitoring Angle		Use audio sync technology to synchronize the angle to clips in the monitoring angle
Sync Selection to Monitoring Angle		Use audio sync technology to synchronize the selected clips to clips in the monitoring angle
Sync To Monitoring Angle...		Sync an angle to the playhead
Synchronize Clips	Command-Option-G	Synchronize the selected Event clips
Timeline History Back	Command-[Go back one level in the Timeline history
Timeline History Forward	Command-]	Go forward one level in the Timeline history
Toggle Storyline Mode	G	Toggle the ability to build Storylines when dragging clips in the timeline

Transcode Media...		Open the Transcoding Media window
Transform Tool	Shift-T	Make the Transform tool active and display onscreen controls for the selected clip or the top most clip under the playhead
Trim End	Option-]	Trim the end of the selected or topmost clip to the skimmer or playhead position
Trim Start	Option-[Trim clip start point to the skimmer or playhead position
Trim to Selection	Option-\	Trim clip start and end points to the range selection
Trim Tool	T	Make the Trim tool active
Undo Changes	Command-Z	Undo the last command
Unrate	U	Remove ratings from the selection
Up	Up Arrow	Go to the previous item (in the Event Browser) or the previous edit point (in the Timeline)
View All Color Channels		View all color channels
View Alpha Color Channel		View the alpha channel
View Blue Color Channel		View the blue color channel
View Clip Names	Shift Option-N	Show or hide clip names in the Event Browser
View Events Browser as Filmstrip	Command-Option-1	Switch the Event Browser to filmstrip view
View Events Browser as List	Command-Option-2	Switch the Event Browser to list view
View Green Color Channel		View the green color channel
View Red Color Channel		View the red color channel
Zoom In	Command-=	Zoom in to the Timeline, Event Browser, or Viewer
Zoom Out	Command - (Minus)	Zoom out of the Timeline, Event Browser, or Viewer
Zoom to Fit	Shift-Z	Zoom the contents to fit the size of the Event Browser, Viewer, or Timeline
Zoom to Samples	Control-Z	Turn zooming into samples on or off
Zoom Tool	Z	Make the Zoom tool active

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