

<b>Add Basic Lower Third</b>	Control-Shift-T	Connect a basic lower third to the primary storyline
<b>Add Basic Title</b>	Control-T	Connect a basic title to the primary storyline
<b>Add Chapter Marker</b>		Add a chapter marker at the location of the skimmer or playhead
<b>Add Custom Name...</b>		Create a new naming preset
<b>Add Default Transition</b>	Command-T	Add the default transition to the selection
<b>Add Keyframe to Selected Effect in Animation Editor</b>	Option-K	Add a keyframe to the selected effect in the Video Animation or Audio Animation Editor
<b>Add Marker</b>	M	Add a marker at the location of the skimmer or playhead
<b>Add Marker and Modify</b>	Option-M	Add a marker and edit the marker's text
<b>Add SAN Location...</b>		Add a network folder to be used as a storage location
<b>Add to Soloed Clips</b>		Add the selected items in the timeline to the soloed items
<b>Add ToDo Marker</b>		Add a todo marker at the location of the skimmer of playhead
<b>Adjust Content Created Date and Time...</b>		Adjust the content creation date and time of the selected clips
<b>All Clips</b>	Control-C	Change the Event Browser filter setting to show all clips
<b>Analyze and Fix...</b>		Analyze and fix the selected clips
<b>Append Audio only to Storyline</b>		Add the audio from the selection to the end of the storyline
<b>Append to Storyline</b>	E	Add the selection to the end of the storyline
<b>Append Video only to Storyline</b>		Add the video from the selection to the end of the storyline
<b>Apply Color Correction from Previous Edit</b>		Copy the color correction from the previous clip and apply it to the selected clip
<b>Apply Color Correction from Two Edits Prior</b>		Copy the color correction from the clip three clips back and apply it to the selected clip
<b>Apply Color Correction from Three Edits Prior</b>		Copy the color correction from the clip two clips back and apply it to the selected clip
<b>Apply Keyword Tag 1</b>	Control-1	Apply keyword 1 to the selection
<b>Apply Keyword Tag 2</b>	Control-2	Apply keyword 2 to the selection
<b>Apply Keyword Tag 3</b>	Control-3	Apply keyword 3 to the selection
<b>Apply Keyword Tag 4</b>	Control-4	Apply keyword 4 to the selection
<b>Apply Keyword Tag 5</b>	Control-5	Apply keyword 5 to the selection
<b>Apply Keyword Tag 6</b>	Control-6	Apply keyword 6 to the selection
<b>Apply Keyword Tag 7</b>	Control-7	Apply keyword 7 to the selection

<b>Apply Keyword Tag 8</b>	Control-8	Apply keyword 8 to the selection
<b>Apply Keyword Tag 9</b>	Control-9	Apply keyword 9 to the selection
<b>Arrange Events By Most Recent</b>		When grouping events by Date, sort Events in the order of most recent
<b>Audio Skimming</b>	Shift-S	Turn audio skimming on or off
<b>Audition: Add to Audition</b>	Shift-Control-Y	Add the selected clip to the audition
<b>Audition: Duplicate and Paste Effects</b>	Command-Option-Y	Duplicate clips in the audition and add effects
<b>Audition: Duplicate as Audition</b>	Option-Y	Create an audition with a Timeline clip and a duplicate version of the clip, including applied effects
<b>Audition: Duplicate from Original</b>	Shift-Command-Y	Duplicate the selected audition clip without applied effects
<b>Audition: Preview</b>	Control-Command-Y	Play the pick in context in the Timeline
<b>Audition: Replace and add to Audition</b>	Shift-Y	Create an audition and replace the Timeline clip with the current selection
<b>Auto Enhance Audio</b>	Command-Option-A	Analyze and enhance audio in the selected clip
<b>Background Tasks</b>	Command-9	Show or hide the Background Tasks window
<b>Blade</b>	Command-B	Cut the topmost clip under the skimmer or playhead, or cut all selected clips
<b>Blade All</b>	Shift-Command-B	Cut all clips at the skimmer or playhead location
<b>Blade Tool</b>	B	Make the Blade tool active
<b>Break Apart Clip Items</b>	Shift-Command-G	Break the selected item into its component parts
<b>Change Duration</b>	Control-D	Change the duration of the selection
<b>Clear Range End</b>	Option-O	Clear the range's end point
<b>Clear Range Start</b>	Option-I	Clear the range's start point
<b>Clear Selected Ranges</b>	Option-X	Clear the ranges that are selected
<b>Clip Skimming</b>		Turn clip skimming on or off
<b>Close Window</b>	Command-W	Close windows other than the Final Cut Pro main window
<b>Collapse All Clips</b>		Collapse all expanded audio/video clips
<b>Color Board: Nudge Puck Down</b>		Nudge the selected Color Board control down
<b>Color Board: Nudge Puck Left</b>		Nudge the selected Color Board control left
<b>Color Board: Nudge Puck Right</b>		Nudge the selected Color Board control right
<b>Color Board: Nudge Puck Up</b>		Nudge the selected Color Board control up
<b>Color Board: Reset All Pucks</b>		Reset all Color Board controls
<b>Color Board: Reset Current Board Pucks</b>	Option-Delete	Reset the controls in the current Color Board pane

<b>Color Board: Reset Selected Puck</b>		Reset the selected Color Board control
<b>Color Board: Select Next Correction</b>		Select the next color correction
<b>Color Board: Select Next Puck</b>		Select the next Color Board control
<b>Color Board: Select Previous Correction</b>		Select the previous color correction
<b>Color Board: Select Previous Puck</b>		Select the previous Color Board control
<b>Color Board: Switch Between Inside/Outside Masks</b>		Switch between the inside and outside masks for the color correction
<b>Color Board: Switch to the Color Pane</b>	Command-Control-C	Switch to the Color pane in the Color Board
<b>Color Board: Switch to the Exposure Pane</b>	Command-Control-E	Switch to the Exposure pane in the Color Board
<b>Color Board: Switch to the Saturation Pane</b>	Command-Control-S	Switch to the Saturation pane in the Color Board
<b>Color Board: Toggle Correction on/off</b>		When the Color Board is active, enable or disable all corrections of the selected clip
<b>Connect Audio only to Primary Storyline</b>		Connect the audio from the selection to the primary storyline
<b>Connect Audio only to Primary Storyline - Backtimed</b>		Connect the audio from the selection to the primary storyline, aligning the selection's end point with the skimmer or playhead
<b>Connect to Primary Storyline</b>	Q	Connect the selection to the primary storyline
<b>Connect to Primary Storyline - Backtimed</b>	Shift-Q	Connect the selection to the primary storyline, aligning the selection's end point with the skimmer or playhead
<b>Connect Video only to Primary Storyline</b>		Connect the video from the selection to the primary storyline
<b>Connect Video only to Primary Storyline - Backtimed</b>		Connect the video from the selection to the primary storyline, aligning the selection's end point with the skimmer or playhead
<b>Consolidate Project Media...</b>		Open the Consolidate Project Media window
<b>Copy</b>	Command-C	Copy the selection
<b>Copy Effects</b>	Command-Option-C	Copy the selected effects and their settings
<b>Create Audition</b>	Command-Y	Create an audition from the selection
<b>Create Storyline</b>	Command-G	Create a storyline from a selection of connected clips
<b>Crop Tool</b>	Shift-C	Make the Crop tool active and display onscreen controls for the selected clip or the top most clip under the playhead
<b>Cut</b>	Command-X	Cut the selection

<b>Cut and Switch to Viewer Angle 1</b>	1	Cut and switch the multicam clip to angle 1 of the current bank
<b>Cut and Switch to Viewer Angle 2</b>	2	Cut and switch the multicam clip to angle 2 of the current bank
<b>Cut and Switch to Viewer Angle 3</b>	3	Cut and switch the multicam clip to angle 3 of the current bank
<b>Cut and Switch to Viewer Angle 4</b>	4	Cut and switch the multicam clip to angle 4 of the current bank
<b>Cut and Switch to Viewer Angle 5</b>	5	Cut and switch the multicam clip to angle 5 of the current bank
<b>Cut and Switch to Viewer Angle 6</b>	6	Cut and switch the multicam clip to angle 6 of the current bank
<b>Cut and Switch to Viewer Angle 7</b>	7	Cut and switch the multicam clip to angle 7 of the current bank
<b>Cut and Switch to Viewer Angle 8</b>	8	Cut and switch the multicam clip to angle 8 of the current bank
<b>Cut and Switch to Viewer Angle 9</b>	9	Cut and switch the multicam clip to angle 9 of the current bank
<b>Cut and Switch to Viewer Angle 10</b>		Cut and switch the multicam clip to angle 10 of the current bank
<b>Cut and Switch to Viewer Angle 11</b>		Cut and switch the multicam clip to angle 11 of the current bank
<b>Cut and Switch to Viewer Angle 12</b>		Cut and switch the multicam clip to angle 12 of the current bank
<b>Cut and Switch to Viewer Angle 13</b>		Cut and switch the multicam clip to angle 13 of the current bank
<b>Cut and Switch to Viewer Angle 14</b>		Cut and switch the multicam clip to angle 14 of the current bank
<b>Cut and Switch to Viewer Angle 15</b>		Cut and switch the multicam clip to angle 15 of the current bank
<b>Cut and Switch to Viewer Angle 16</b>		Cut and switch the multicam clip to angle 16 of the current bank
<b>Cut/Switch Multicam Audio and Video</b>	Option Shift-1	Turn on audio/video mode for multicam cutting and switching
<b>Cut/Switch Multicam Audio Only</b>	Option Shift-3	Turn on audio-only mode for multicam cutting and switching
<b>Cut/Switch Multicam Video Only</b>	Option Shift-2	Turn on video-only mode for multicam cutting and switching
<b>Decrease Clip Height</b>	Shift-Command - (Minus)	Decrease the Event Browser clip height
<b>Delete</b>	Delete	Delete the Timeline selection, reject the Event Browser selection, or remove a multicam through edit
<b>Delete Event/Project Render Files</b>		Delete render files for the selected project (either unused render files or all render files).
<b>Delete Marker</b>	Control-M	Delete the selected marker
<b>Delete Markers In Selection</b>	Control-Shift-M	Delete all of the markers in the selection

<b>Delete Selection Only</b>	Command-Option-Delete	Delete the selection, reanchoring any non-selected anchors.
<b>Deselect All</b>	Shift-Command-A	Deselect all selected items
<b>Detach Audio</b>	Control-Shift-S	Make the Audio component a connected clip
<b>Distort Tool</b>	Shift-Command-D	Make the Distort tool active and display onscreen controls for the selected clip or the top most clip under the playhead
<b>Don't Group Events By Date</b>		Don't group Events by date
<b>Down</b>	Down Arrow, Control-Down Arrow	Go to the next item (in the Event Browser) or the next edit point (in the Timeline)
<b>Duplicate</b>	Command-D	Duplicate the selection
<b>Duplicate Event/Project</b>		Duplicate the selection
<b>Edit Custom Names...</b>		Modify an existing naming preset
<b>Edit Next Marker</b>		Edit the next marker
<b>Edit Previous Marker</b>		Edit the previous marker
<b>Edit Roles...</b>		Add roles and subroles
<b>Edit Smart Collection</b>		Edit the search criteria for the selected Smart Collection
<b>Enable/Disable Balance Color</b>	Command-Option-B	Turn Balance Color corrections on or off
<b>Enable/Disable Clip</b>	V	Enable or disable playback for the selection
<b>Expand All Audio/Video Clips</b>		View audio and video separately for all clips
<b>Expand Audio/Video</b>	Control-S	View audio and video separately for selected clips
<b>Expand Audio/Video for Splits</b>		View audio and video separately for clips with split edits
<b>Expand/Collapse Audio Components</b>	Control Option-S	Expand or collapse audio components for the selection in the Timeline
<b>Export Final Cut Pro X XML</b>		Export a Final Cut Pro X XML file for a selected project or event
<b>Export Using Default Share Destination...</b>	Command-E	Export using the default share destination
<b>Extend Edit</b>	Shift-X	Extend the selected edit point to the skimmer or playhead position
<b>Extend Selection Down</b>	Shift-Down Arrow	In the Event Browser, add the next clip to the selection
<b>Extend Selection Up</b>	Shift-Up Arrow	In the Event Browser, add the previous clip to the selection
<b>Favorite</b>	F	Rate the Event Browser selection as Favorite
<b>Favorites</b>	Control-F	Change the Event Browser filter setting to show Favorites
<b>Finalize Audition</b>	Shift Option-Y	Dissolve the audition and replace it with the audition pick

<b>Find</b>	Command-F	Show or hide the Filter window (in the Event Browser) or the Timeline Index (in the Timeline)
<b>Find and Replace Title Text</b>		Find and replace text in title clips
<b>Go Back 10 Frames</b>	Shift Left Arrow	Move the playhead back 10 frames
<b>Go Forward 10 Frames</b>	Shift Right Arrow	Move the playhead forward 10 frames
<b>Go to Audio Enhancements</b>	Command-8	Make the Audio Enhancements active
<b>Go to Beginning</b>	Home	Move the playhead to the beginning of the Timeline or first clip in the Event Browser
<b>Go to Color Board</b>	Command-6	Make the Color Board active
<b>Go to End</b>	End	Move the playhead to the end of the Timeline or last clip in the Event Browser
<b>Go to Event Browser</b>	Command-1	Make the Event Browser active
<b>Go to Event Viewer</b>	Command-Option-3	Make the Event Viewer active
<b>Go to Inspector</b>	Command-Option-4	Make the current inspector active
<b>Go to Keyword Editor</b>		Show or go to the Keyword Editor
<b>Go to Next Bank</b>	Option Shift-'	Go to the next bank of multicam angles
<b>Go to Next Edit</b>	'	Move the playhead to the next edit point in the Timeline
<b>Go to Next Field</b>	Option-Right Arrow	Move the playhead to the next field
<b>Go to Next Frame</b>	Right Arrow	Move the playhead to the next frame
<b>Go to Next Subframe</b>	Command-Right Arrow	Move the playhead to the next audio subframe
<b>Go to Previous Bank</b>	Option Shift-;	Go to the previous bank of multicam angles
<b>Go to Previous Edit</b>	;	Move the playhead to the previous edit point in the Timeline
<b>Go to Previous Field</b>	Option-Left Arrow	Move the playhead to the previous field
<b>Go to Previous Frame</b>	Left Arrow	Move the playhead to the previous frame
<b>Go to Previous Subframe</b>	Command-Left Arrow	Move the playhead to the previous audio subframe
<b>Go to Range End</b>	Shift-O	Move the playhead to the end of the nearest range
<b>Go to Range Start</b>	Shift-I, Command-Option Keypad-4	Move the playhead to the beginning of the nearest range
<b>Go to Timeline</b>	Command-2	Make the Timeline active
<b>Go to Viewer</b>	Command-3	Make the Viewer active
<b>Group Events By Disk</b>		Group Events by the disk on which the Event media is stored
<b>Group Events By Year</b>		Group Events by year
<b>Group Events By Year And Month</b>		Group Events by year and month
<b>Hand Tool</b>	H	Make the Hand tool active
<b>Hide Application</b>	Command-H	Hide Final Cut Pro
<b>Hide Keyword Editor</b>		Hide Keyword Editor
<b>Hide Other Applications</b>	Command-Option-H	Hide all applications except Final Cut Pro

<b>Hide Rejected</b>	Control-H	Change the Event Browser filter setting to hide rejected clips
<b>Import Final Cut Pro X XML</b>		Import a Final Cut Pro X XML file
<b>Import iMovie Event Library</b>		Import all of your iMovie Events and media
<b>Import iMovie Project</b>		Import an iMovie project
<b>Import Media</b>	Command-I	Import media from a device, camera, or archive
<b>Increase Clip Height</b>	Shift-Command-=	Increase the Event Browser clip height
<b>Insert</b>	W	Insert the selection at the skimmer or playhead position
<b>Insert Audio only</b>		Insert the audio from the selection at the skimmer or playhead position
<b>Insert Gap</b>	Option-W	Insert a gap clip at the skimmer or playhead position
<b>Insert Placeholder</b>	Command-Option-W	Insert a placeholder clip at the skimmer or playhead position
<b>Insert Video only</b>		Insert the video from the selection at the skimmer or playhead position
<b>Insert/Connect Freeze Frame</b>	Option-F	Insert a freeze frame at the playhead or skimmer location in the Timeline, or connect a freeze frame from the skimmer or playhead location in the Event to the playhead location in the Timeline
<b>Keyboard Customization</b>	Option Command-K	Open the Command Editor
<b>Lift from Storyline</b>	Command-Option-Up Arrow	Lift the selection from the storyline and connect it to the resulting gap clips
<b>Loop Playback</b>	Command-L	Turn looped playback on or off
<b>Lower Volume 1 dB</b>	Control - (Minus)	Lower the audio volume by 1dB
<b>Match Audio...</b>	Shift-Command-M	Match the sound between clips
<b>Match Color...</b>	Command-Option-M	Match color between clips
<b>Merge Events</b>		Merge the selected Events
<b>Minimize</b>	Command-M	Minimize Final Cut Pro
<b>Modify Marker</b>	Shift-M	Open the window for the current or next marker
<b>Monitor Audio</b>	Shift-A	Turn on or turn off audio monitoring for the angle being skimmed
<b>Move Event/Project</b>		Open the Move Event window or the Move Project window (depending on the selection)
<b>Move Playhead Position</b>	Control-P	Move the playhead by entering a timecode value
<b>Move to Trash</b>	Command-Delete	Move the selection to the Finder Trash
<b>Negative Timecode Entry</b>	- (Minus)	Enter a negative timecode value to move the playhead back, move a clip earlier, or trim a range or clip, depending on your selection

<b>New Compound Clip...</b>	Option-G	Create a new compound clip (if there's no selection, create an empty compound clip)
<b>New Event</b>	Option-N	Create a new Event
<b>New Folder</b>	Shift-Command-N	Create a new folder
<b>New Keyword Collection</b>	Shift-Command-K	Create a new Keyword Collection
<b>New Multicam Clip...</b>		Create a new multicam clip
<b>New Project</b>	Command-N	Create a new project
<b>New Smart Collection</b>	Command-Option-N	Create a new Smart Collection
<b>Next Clip</b>	Command-Control-Right Arrow	Go to the next item (in the Event Browser) or the next edit point (in the Timeline)
<b>Next Keyframe</b>	Option-'	Go to the Next Keyframe of the Selected Effect
<b>Next Marker</b>	Control-'	Move the playhead to the next marker
<b>Next Pick</b>	Control-Right Arrow	Select the next clip in the Audition window, making it the audition pick
<b>Next Tab</b>	Control-Tab	Go to the next pane in the Inspector and the Color Board
<b>No Ratings or Keywords</b>	Control-X	Change the Event Browser filter setting to show clips with no ratings or keywords
<b>Nudge Audio Subframe Left</b>	Option-, (Comma)	Nudge the selected audio edit point left by one subframe, creating a split edit
<b>Nudge Audio Subframe Left Many</b>	Option Shift-, (Comma)	Nudge the selected audio edit point left by 10 subframes, creating a split edit
<b>Nudge Audio Subframe Right</b>	Option-.	Nudge the selected audio edit point right by one subframe, creating a split edit
<b>Nudge Audio Subframe Right Many</b>	Option Shift-.	Nudge the selected audio edit point right by 10 subframes, creating a split edit
<b>Nudge Down</b>	Option-Down Arrow	Nudge down the value of the selected keyframe in the Animation Editor
<b>Nudge Left</b>	, (Comma)	Nudge the selection one unit to the left
<b>Nudge Left Many</b>	Shift-, (Comma)	Nudge the selection 10 units to the left
<b>Nudge Marker Left</b>	Control-, (Comma)	Nudge the selected marker one frame to the left (on audio-only clips, nudge by one subframe)
<b>Nudge Marker Right</b>	Control-.	Nudge the selected marker one frame to the right (on audio-only clips, nudge by one subframe)
<b>Nudge Right</b>	.	Nudge the selection one unit to the right
<b>Nudge Right Many</b>	Shift-.	Nudge the selection 10 units to the right
<b>Nudge Up</b>	Option-Up Arrow	Nudge up the value of the selected keyframe in the Animation Editor
<b>Open Audition</b>	Y	Open the selected audition
<b>Open In Timeline</b>		Open the selected clip in the Timeline, or open the selected multicam clip in the Angle Editor



<b>Organize Event/Project Files</b>		Copy all files used by the selected Events or Project into the respective Event or Project folder
<b>Override Connections</b>		Temporarily override clip connections for the selection
<b>Overwrite</b>	D	Overwrite at the skimmer or playhead position
<b>Overwrite - Backtimed</b>	Shift-D	Overwrite from the skimmer or playhead position back
<b>Overwrite Audio only</b>		Overwrite audio at the skimmer or playhead position
<b>Overwrite Audio only - Backtimed</b>		Overwrite audio only, aligning the end point with the skimmer or playhead
<b>Overwrite to Primary Storyline</b>	Command-Option-Down Arrow	Overwrite at the skimmer or playhead position in the primary storyline
<b>Overwrite Video only</b>		Overwrite video only
<b>Overwrite Video only - Backtimed</b>		Overwrite video only, aligning the end point with the skimmer or playhead
<b>Paste as Connected</b>	Option-V	Paste the selection and connect it to the primary storyline
<b>Paste Attributes...</b>	Shift-Command-V	Paste selected attributes and their settings to the selection
<b>Paste Effects</b>	Command-Option-V	Paste effects and their settings to the selection
<b>Paste Insert at Playhead</b>	Command-V	Insert the Clipboard contents at the skimmer or playhead position
<b>Pick the next object in the Audition</b>		Pick the next object in the stack
<b>Pick the previous object in the Audition</b>		Pick the previous object in the stack
<b>Play Around</b>	Shift-?	Play around the playhead position
<b>Play Forward</b>	L, Control-L	Play forward (press L multiple times to increase the playback speed)
<b>Play From Beginning</b>	Control-Shift-I	Play from the beginning
<b>Play From Beginning of Clip</b>		Play the clip from the beginning
<b>Play from Playhead</b>	Option-Space	Play from the playhead position
<b>Play Full Screen</b>	Shift-Command-F	Play full screen from the skimmer or playhead position
<b>Play Rate 1</b>		Play at normal (100 percent) speed
<b>Play Rate 2</b>		Play at twice the normal speed
<b>Play Rate 4</b>		Play at four times the normal speed
<b>Play Rate 8</b>		Play at eight times the normal speed
<b>Play Rate 16</b>		Play at 16 times the normal speed
<b>Play Rate 32</b>		Play at 32 times the normal speed
<b>Play Rate -1</b>		Play in reverse at normal (100 percent) speed

<b>Play Rate -2</b>		Play in reverse at twice the normal speed
<b>Play Rate -4</b>		Play in reverse at four times the normal speed
<b>Play Rate -8</b>		Play in reverse at eight times the normal speed
<b>Play Rate -16</b>		Play in reverse at 16 times the normal speed
<b>Play Rate -32</b>		Play in reverse at 32 times the normal speed
<b>Play Reverse</b>	J, Control-J	Play in reverse (press J multiple times to increase the reverse playback speed)
<b>Play Reverse</b>	Shift-Space	Play in reverse
<b>Play Selection</b>	/	Play the selection
<b>Play to End</b>	Control-Shift-O	Play from the playhead to the end of the selection
<b>Play/Pause</b>	Space, Control-Space	Start or pause playback
<b>Position Tool</b>	P	Make the Position tool active
<b>Positive Timecode Entry</b>	+	Enter a positive timecode value to move the playhead forward, move a clip later, or trim a range or clip, depending on your selection
<b>Preferences</b>	Command-, (Comma)	Open the Final Cut Pro Preferences window
<b>Previous Clip</b>	Command-Control-Left Arrow	Go to the previous item (in the Event Browser) or the previous edit point (in the Timeline)
<b>Previous Keyframe</b>	Option-;	Go to the Previous Keyframe of the Selected Effect
<b>Previous Marker</b>	Control-;	Move the playhead to the previous marker
<b>Previous Pick</b>	Control-Left Arrow	Select the previous clip in the Audition window, making it the audition pick
<b>Previous Tab</b>	Control-Shift-Tab	Go to the previous pane in the Inspector or the Color Board
<b>Project Properties</b>	Command-J	Open the Properties inspector for the current project
<b>Quit</b>	Command-Q	Quit Final Cut Pro
<b>Raise Volume 1 dB</b>	Control-=	Raise the audio volume by 1dB
<b>Range Selection Tool</b>	R	Make the Range Selection tool active
<b>Record Audio</b>		Open the Record Audio window
<b>Redo Changes</b>	Shift-Command-Z	Redo the last command
<b>Reference New Parent Clip</b>		Make a new parent clip in the event for the selected compound clip in the timeline
<b>Reimport from Camera/Archive...</b>		Reimport from Camera/Archive...

<b>Reject</b>		Reject the Event Browser selection (if there is no selection Reject the clip under the skimmer or playhead)
<b>Rejected</b>	Control-Delete	Change the Event Browser filter setting to show rejected clips
<b>Relink Files...</b>		Relink media files for the selected clips, projects, or Events
<b>Remove All Keywords From Selection</b>	Control-0	Remove all keywords from the Event Browser selection
<b>Remove Analysis Keywords</b>	Control Option-0	Remove analysis keywords from the selection
<b>Remove SAN Location</b>		Remove a network folder that is used as a storage location
<b>Render All</b>	Control-Shift-R	Start all rendering tasks for open timeline
<b>Render Selection</b>	Control-R	Start rendering tasks for the selection
<b>Replace</b>	Shift-R	Replace the selected clip in the Timeline with the Event Browser selection
<b>Replace At Playhead</b>		Replace the selected Sequence clip with the selected Organizer clip aligned to their Playhead locations
<b>Replace From End</b>		Replace the selected clip in the Timeline with the Event Browser selection, starting from its end point
<b>Replace From Start</b>	Option-R	Replace the selected clip in the Timeline with the Event Browser selection, starting from its start point
<b>Replace with Gap</b>	Shift-Delete, Forward Delete	Replace the selected Timeline clip with a gap clip
<b>Retime Editor</b>	Command-R	Show or hide the Retime Editor
<b>Retime Video Quality: Frame Blending</b>		Set retiming video quality to Frame Blending
<b>Retime Video Quality: Normal</b>		Set retiming video quality to Normal
<b>Retime Video Quality: Optical Flow</b>		Set retiming video quality to Optical Flow
<b>Retime: Conform Speed</b>		Set the speed of the selected clip to match the speed of the project or compound clip
<b>Retime: Create Normal Speed Segment</b>	Shift-N	Set the selection to play at normal (100 percent) speed
<b>Retime: Fast 2x</b>		Set the selection to play at twice the normal speed
<b>Retime: Fast 4x</b>		Set the selection to play at four times the normal speed
<b>Retime: Fast 8x</b>		Set the selection to play at eight times the normal speed
<b>Retime: Hold</b>	Shift-H	Create a 2-second hold segment
<b>Retime: Instant Replay</b>		Create an instant replay segment from the selection

<b>Retime: Reset</b>	Command-Option-R	Reset the selection to play forward at normal (100 percent) speed
<b>Retime: Reverse Clip</b>		Set the selection to play in reverse at 100 percent speed
<b>Retime: Rewind</b>		Create a rewind segment from the selection, and set the rewind speed to 100 percent
<b>Retime: Rewind 2x</b>		Create a rewind segment from the selection, and set the rewind speed to twice the normal speed
<b>Retime: Rewind 4x</b>		Create a rewind segment from the selection, and set the rewind speed to four times the normal speed
<b>Retime: Slow 10%</b>		Set the selection to play at 10 percent speed
<b>Retime: Slow 25%</b>		Set the selection to play at 25 percent speed
<b>Retime: Slow 50%</b>		Set the selection to play at 50 percent speed
<b>Retime: Speed Ramp from Zero</b>		Set the selection to ramp from 0 percent speed to normal speed
<b>Retime: Speed Ramp to Zero</b>		Set the selection to ramp from normal speed to 0 percent speed
<b>Reveal In Event Browser</b>	Shift-F	Reveal the selected clip in the Event Browser
<b>Reveal in Finder</b>	Shift-Command-R	Reveal the selected Event clip's source media file in the Finder
<b>Revert to Original Layout</b>		Revert to the default main window layout
<b>Roles: Apply Dialogue Role</b>	Control Option-D	Apply the dialogue role to the selected clip
<b>Roles: Apply Effects Role</b>	Control Option-E	Apply the effects role to the selected clip
<b>Roles: Apply Music Role</b>	Control Option-M	Apply the music role to the selected clip
<b>Roles: Apply Titles Role</b>	Control Option-T	Apply the titles role to the selected clip
<b>Roles: Apply Video Role</b>	Control Option-V	Apply the video role to the selected clip
<b>Select All</b>	Command-A	Select all clips
<b>Select Clip</b>	C	Select the clip under the pointer in the Timeline
<b>Select Clip Range</b>	X	Set the range selection to match the boundaries of the clip below the skimmer or playhead
<b>Select Left and Right Audio Edit Edges</b>	Shift-\	For audio/video clips in expanded view, select the left and right edges of the audio edit point
<b>Select Left and Right Edit Edges</b>	\	Select the left and right edges of the edit point
<b>Select Left Audio Edge</b>	Shift-[	For audio/video clips in expanded view, select the left edge of the audio edit point

<b>Select Left Edge</b>	[	Select the left edge of the edit point
<b>Select Next Angle</b>	Control-Shift-Right Arrow	Switch to the next angle in the multicam clip
<b>Select Next Audio Angle</b>	Option Shift-Right Arrow	Switch to the next audio angle in the multicam clip
<b>Select Next Video Angle</b>	Shift-Command-Right Arrow	Switch to the next video angle in the multicam clip
<b>Select Previous Angle</b>	Control-Shift-Left Arrow	Switch to the previous angle in the multicam clip
<b>Select Previous Audio Angle</b>	Option Shift-Left Arrow	Switch to the previous audio angle in the multicam clip
<b>Select Previous Video Angle</b>	Shift-Command-Left Arrow	Switch to the previous video angle in the multicam clip
<b>Select Right Audio Edge</b>	Shift-]	For audio/video clips in expanded view, select the right edge of the audio edit point
<b>Select Right Edge</b>	]	Select the right edge of the edit point
<b>Select Tool</b>	A	Make the Select tool active
<b>Send to Compressor...</b>		Open the selected project in Compressor
<b>Set Additional Range End</b>	Shift-Command-O	Set an additional range selection end point at the playhead or skimmer location
<b>Set Additional Range Start</b>	Shift-Command-I	Set an additional range selection start point at the playhead or skimmer location
<b>Set Monitoring Angle</b>	Shift-V	Set the angle being skimmed as the monitoring angle
<b>Set Range End</b>	O, Control-O	Set the end point for the range
<b>Set Range Start</b>	I, Control-I	Set the start point for the range
<b>Show Both Fields</b>		Show both fields of an interlaced clip during playback and skimming
<b>Show Both Fields in the Event Viewer</b>		Show Both Fields in the Event Viewer
<b>Show Date Ranges in Event Library</b>		Show or hide date ranges in the Event Library
<b>Show Events on Second Display</b>		Show the Event Library and Event Browser on a second display
<b>Show Fewer Filmstrip Frames</b>	Shift-Command-, (Comma)	Show fewer filmstrip frames in Event Browser clips
<b>Show Histogram</b>	Command-Control-H	Show the Histogram in the Viewer
<b>Show More Filmstrip Frames</b>	Shift-Command-.	Show more filmstrip frames in Event Browser clips
<b>Show One Frame per Filmstrip</b>	Shift-Command Option-, (Comma)	Show one frame per filmstrip
<b>Show Title/Action Safe Zones</b>		Show Title/Action Safe Zones
<b>Show Vectorscope</b>	Command-Control-V	Show the Vectorscope in the Viewer
<b>Show Video Waveform</b>	Command-Control-W	Show the Waveform Monitor in the Viewer
<b>Show/Hide Angles</b>	Shift-Command-7	Show or hide the Angles in the Viewer

<b>Show/Hide Angles in the Event Viewer</b>		Show or hide the Angles in the Event Viewer
<b>Show/Hide Audio Animation</b>	Control-A	Show or hide the Audio Animation Editor for the selected clips
<b>Show/Hide Audio Meters</b>	Shift-Command-8	Show or hide the Audio meters
<b>Show/Hide Effects Browser</b>	Command-5	Show or hide the Effects Browser
<b>Show/Hide Event Library</b>	Shift-Command-1	Show or hide the Event Library
<b>Show/Hide Event Viewer</b>	Command-Control-3	Show or hide the Event Viewer
<b>Show/Hide Generators Browser</b>		Show or hide the Generators Browser
<b>Show/Hide Inspector</b>	Command-4	Show or hide the Inspector pane
<b>Show/Hide Keyword Editor</b>	Command-K	Toggle Keyword Editor
<b>Show/Hide Marked Ranges</b>		In the Event Browser, show or hide colored bars indicating marked ranges in clips
<b>Show/Hide Photos Browser</b>		Show or hide the Photos Browser
<b>Show/Hide Precision Editor</b>	Control-E	Show or hide the Precision Editor
<b>Show/Hide Project Library</b>	Command-0	Show or hide the Project Library
<b>Show/Hide Skimmer Info</b>	Control-Y	Show or hide clip information when skimming in the Event Browser
<b>Show/Hide Sound Browser</b>		Show or hide the Music and Sound Browser
<b>Show/Hide Themes Browser</b>		Show or hide the Themes Browser
<b>Show/Hide Timeline Index</b>	Shift-Command-2	Show or hide the Timeline Index for the open project
<b>Show/Hide Titles Browser</b>		Show or hide the Titles Browser
<b>Show/Hide Transitions Browser</b>		Show or hide the Transitions Browser
<b>Show/Hide Video Animation</b>	Control-V	Show or hide the Video Animation Editor for the selected Timeline clips
<b>Show/Hide Video Scopes</b>	Command-7	Show or hide the video scopes in the Viewer
<b>Show/Hide Video Scopes in the Event Viewer</b>		Show/Hide Video Scopes in the Event Viewer
<b>Show/Hide Viewer on Second Display</b>		Show the Viewer on a second display
<b>Skimming</b>	S	Turn skimming on or off
<b>Snapping</b>	N	Turn snapping on or off
<b>Solo</b>	Option-S	Solo the selected items in the timeline
<b>Solo Animation</b>	Control-Shift-V	Show one effect at a time in the Video Animation Editor
<b>Source Media: Audio &amp; Video</b>	Shift-1	Turn on audio/video mode to add the video and audio portion of your selection to the timeline
<b>Source Media: Audio Only</b>	Shift-3	Turn on audio-only mode to add the audio portion of your selection to the Timeline
<b>Source Media: Video Only</b>	Shift-2	Turn on video-only mode to add the video portion of your selection to the Timeline

<b>Start/Stop Voiceover Recording</b>	Command-Option Shift-R	Start or stop voiceover recording
<b>Stop</b>	K, Control-K	Stop playback
<b>Switch to Viewer Angle 1</b>	Option-1	Switch the multicam clip to angle 1 of the current bank
<b>Switch to Viewer Angle 2</b>	Option-2	Switch the multicam clip to angle 2 of the current bank
<b>Switch to Viewer Angle 3</b>	Option-3	Switch the multicam clip to angle 3 of the current bank
<b>Switch to Viewer Angle 4</b>	Option-4	Switch the multicam clip to angle 4 of the current bank
<b>Switch to Viewer Angle 5</b>	Option-5	Switch the multicam clip to angle 5 of the current bank
<b>Switch to Viewer Angle 6</b>	Option-6	Switch the multicam clip to angle 6 of the current bank
<b>Switch to Viewer Angle 7</b>	Option-7	Switch the multicam clip to angle 7 of the current bank
<b>Switch to Viewer Angle 8</b>	Option-8	Switch the multicam clip to angle 8 of the current bank
<b>Switch to Viewer Angle 9</b>	Option-9	Switch the multicam clip to angle 9 of the current bank
<b>Switch to Viewer Angle 10</b>		Switch the multicam clip to angle 10 of the current bank
<b>Switch to Viewer Angle 11</b>		Switch the multicam clip to angle 11 of the current bank
<b>Switch to Viewer Angle 12</b>		Switch the multicam clip to angle 12 of the current bank
<b>Switch to Viewer Angle 13</b>		Switch the multicam clip to angle 13 of the current bank
<b>Switch to Viewer Angle 14</b>		Switch the multicam clip to angle 14 of the current bank
<b>Switch to Viewer Angle 15</b>		Switch the multicam clip to angle 15 of the current bank
<b>Switch to Viewer Angle 16</b>		Switch the multicam clip to angle 16 of the current bank
<b>Sync Angle to Monitoring Angle</b>		Use audio sync technology to synchronize the angle to clips in the monitoring angle
<b>Sync Selection to Monitoring Angle</b>		Use audio sync technology to synchronize the selected clips to clips in the monitoring angle
<b>Sync To Monitoring Angle...</b>		Sync an angle to the playhead
<b>Synchronize Clips</b>	Command-Option-G	Synchronize the selected Event clips
<b>Timeline History Back</b>	Command-[	Go back one level in the Timeline history
<b>Timeline History Forward</b>	Command-]	Go forward one level in the Timeline history
<b>Toggle Storyline Mode</b>	G	Toggle the ability to build Storylines when dragging clips in the timeline

<b>Transcode Media...</b>		Open the Transcoding Media window
<b>Transform Tool</b>	Shift-T	Make the Transform tool active and display onscreen controls for the selected clip or the top most clip under the playhead
<b>Trim End</b>	Option-]	Trim the end of the selected or topmost clip to the skimmer or playhead position
<b>Trim Start</b>	Option-[	Trim clip start point to the skimmer or playhead position
<b>Trim to Selection</b>	Option-\	Trim clip start and end points to the range selection
<b>Trim Tool</b>	T	Make the Trim tool active
<b>Undo Changes</b>	Command-Z	Undo the last command
<b>Unrate</b>	U	Remove ratings from the selection
<b>Up</b>	Up Arrow	Go to the previous item (in the Event Browser) or the previous edit point (in the Timeline)
<b>View All Color Channels</b>		View all color channels
<b>View Alpha Color Channel</b>		View the alpha channel
<b>View Blue Color Channel</b>		View the blue color channel
<b>View Clip Names</b>	Shift Option-N	Show or hide clip names in the Event Browser
<b>View Events Browser as Filmstrip</b>	Command-Option-1	Switch the Event Browser to filmstrip view
<b>View Events Browser as List</b>	Command-Option-2	Switch the Event Browser to list view
<b>View Green Color Channel</b>		View the green color channel
<b>View Red Color Channel</b>		View the red color channel
<b>Zoom In</b>	Command-=	Zoom in to the Timeline, Event Browser, or Viewer
<b>Zoom Out</b>	Command - (Minus)	Zoom out of the Timeline, Event Browser, or Viewer
<b>Zoom to Fit</b>	Shift-Z	Zoom the contents to fit the size of the Event Browser, Viewer, or Timeline
<b>Zoom to Samples</b>	Control-Z	Turn zooming into samples on or off
<b>Zoom Tool</b>	Z	Make the Zoom tool active

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